

COSTUME DESIGN

CHECK LIST

COSTUME RENDERINGS

FIVE COSTUME RENDERINGS INCLUDED.

- RENDERINGS ARE DIGITAL OR HAND-DRAWN, DETAILED, AT LEAST 8 INCHES TALL, AND FULL COLOR.
- RENDERINGS PRESENTED IN A PORTFOLIO OR ON A DISPLAY BOARD.
- TITLE BLOCK INCLUDED WITH EACH RENDERING, SPECIFYING:
 - MUSICAL TITLE
 - AUTHOR(S)/COMPOSER(S)
 - PERFORMANCE DATES AND FACILITY
 - CHARACTER'S NAME, ACT, AND SCENE
 - DESIGNER'S NAME
- TEMPLATE OR TRACED CHARACTER FORMS ARE USED IF NEEDED.
- RENDERINGS REPRESENT DIFFERENT CHARACTERS OR COSTUME CHANGES FOR ONE CHARACTER.
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DIGITAL PORTFOLIO OF SUPPORT MATERIALS

- A DESIGN STATEMENT DESCRIBING THE DESIGN CONCEPT AND ITS RELATION TO THE THEMES OF THE SHOW.
 - RESEARCH INCLUDED ON GIVEN CIRCUMSTANCES, GENRE, SETTING, AND ARTISTIC/PRACTICAL NEEDS IMPACTING DESIGN CHOICES.
 - SOURCES OF INSPIRATION FOR STYLE AND COLOR PALETTE.

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- BUDGET REQUIREMENTS, LOGISTICS, AND OTHER CONSIDERATIONS ARE DETAILED.
- COSTUME PLOT FOR CHOSEN 5 CHARACTERS.
 - SHOWS COSTUME CHANGES AND INDICATES WHEN THEY OCCUR.
- IMAGES OF FINAL PRODUCTS AND/OR PRODUCTION PHOTOS OF COSTUMES IN USE FOR 5 CHOSEN CHARACTERS/LOOKS.

LIVE ZOOM PRESENTATION (3-5 MINUTES)

- SUMMARIZES THE DESIGN AND EXECUTION PROCESS.
- PRESENTATION PREPARED FOR A PORTFOLIO SUMMARY AND MODEL SHARING.
- INCLUDES DISCUSSION ON:
 - PROCESS TO DETERMINE CONCEPT INCLUDING INFLUENCE OF THE SCRIPT AND DIRECTOR.
 - CHALLENGES AND ADJUSTMENTS MADE DURING THE PROCESS.
 - CONSIDERATIONS TO UNIFY ALL DESIGN ELEMENTS IN THE SHOW (SET, LIGHTS, COSTUMES, ETC.).
 - SAFETY CONSIDERATIONS.
 - PROCESS TO EXECUTE THE DESIGN.
- PREPARED FOR UP TO 5 MINUTES OF QUESTIONS OR DISCUSSION FOLLOWING THE PRESENTATION.